NEAR EAST UNIVERSITY

FACULTY OF COMMUNICATION

COURSE FORM

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| COURSE TITLE | GRAFIK ANIMASYON |
| COURSE CODE | VCMD 302 |
| INSTRUCTOR’S NAME | MUSTAFA ERSENAL |
| COURSE AIM |  Bu ders gunumuz teknolojilerini kullanarak farkli grafik animasyon teknikleri ve programlarini anlatmaktadir.  |
| COURSE CONTENT | AFTER EFFECTS CS6, AFTER EFFECTS CC |
| COURSE REQUIREMENTS | - |
| COURSE GRADING SYSTEM | - |
| WEEKLY LESSON PLANNING | 1.WEEK-**USER INTERFACE AND ANIMATION** -What is a project file and what is in it? -Tools and Panels -Creating a Composition -Importing Media into a project2.WEEK**-BASIC ANIMATION** -Adding layers to a Composition -Navigating the timeline -Transform properties of layers -Keyframing layer properties -RAM Preview3.WEEK**-INTERMEDIATE ANIMATION** -In-depth keyframe manipulation & interpolation -Graph Editor -Motion Sketch/Smoother -Auto-Orient/Motion Blur -Roving Keyframes -Anchor Point/Pan Behind Tool4.WEEK**-LAYER CONTROL** -Trim-move-stack-split -Sequence Layers -Looping Footage -Image Sequences -Frame Rate vs Time Stretch -Blending Modes -Effects & Solids  -Blending Modes -Layer styles -Masks5.WEEK**-TRANSPARENCY** -Opacity -Masks -Shape -Feather -Expansion -Masking with the Pen Tool -Track Mattes6. WEEK**-EFFECTS** -Effects & Presets Panel -Applying Effects to layers -Modifying Effects using the Effects Control Panel -Animating Effects -Changing order of Effects -Using Adjustment layers7. WEEK**-THE TEXT TOOL** -Using the Text tool -Animating text -Text animation presets8.WEEK**-ANIMATING TEXT LAYERS** -Animating text along a path -Text Animators -Animating individual characters -Range selectors -Advanced Range Selector features -Wiggly selector9.WEEK**-NESTING AND DEPENDANCIES** -Precomps -Editing precomps -Locking panels -Using Null objects10.WEEK**-ANIMATION AND KEYFRAMES** -Different types of Keyframe -Velocity -Keyframe shortcuts -Keyframe graph editor -Proportional Adjustment -Snapping to keyframes -Keyframe Assistants -Easy Ease -Time revers Keyframes -Animation and behaviour presets -Keyframe Interpolation11.WEEK**-MASKS AND SHAPES** -Creating masks -Importing masks from Illustrator -Animating masks -Shape layers -Shape layer modifiers -Repeater12.WEEK**-PATH ANIMATION** -Animating along a vector path -Auto orient to the path -Creating a path from an nomination path -Stroke a path -Scribble in a path -Other path effects13.WEEK**-KEYING** -Using Keylight -Using the Roto Brush -Simple Wire Removal14.WEEK**-FINAL PROJECT SUBMISSION** |
| COURSE BIBLIOGRAPHY |  - |