NEAR EAST UNIVERSITY

FACULTY OF COMMUNICATION

COURSE FORM

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| COURSE TITLE | GRAFIK ANIMASYON |
| COURSE CODE | VCMD 302 |
| INSTRUCTOR’S NAME | MUSTAFA ERSENAL |
| COURSE AIM | Bu ders gunumuz teknolojilerini kullanarak farkli grafik animasyon teknikleri ve programlarini anlatmaktadir. |
| COURSE CONTENT | AFTER EFFECTS CS6, AFTER EFFECTS CC |
| COURSE REQUIREMENTS | - |
| COURSE GRADING SYSTEM | - |
| WEEKLY LESSON PLANNING | 1.WEEK  -**USER INTERFACE AND ANIMATION**  -What is a project file and what is in it?  -Tools and Panels  -Creating a Composition  -Importing Media into a project  2.WEEK  **-BASIC ANIMATION**  -Adding layers to a Composition  -Navigating the timeline  -Transform properties of layers  -Keyframing layer properties  -RAM Preview  3.WEEK  **-INTERMEDIATE ANIMATION**  -In-depth keyframe manipulation & interpolation  -Graph Editor  -Motion Sketch/Smoother  -Auto-Orient/Motion Blur  -Roving Keyframes  -Anchor Point/Pan Behind Tool  4.WEEK  **-LAYER CONTROL**  -Trim-move-stack-split  -Sequence Layers  -Looping Footage  -Image Sequences  -Frame Rate vs Time Stretch  -Blending Modes  -Effects & Solids  -Blending Modes  -Layer styles  -Masks  5.WEEK  **-TRANSPARENCY**  -Opacity  -Masks  -Shape  -Feather  -Expansion  -Masking with the Pen Tool  -Track Mattes  6. WEEK  **-EFFECTS**  -Effects & Presets Panel  -Applying Effects to layers  -Modifying Effects using the Effects Control Panel  -Animating Effects  -Changing order of Effects  -Using Adjustment layers  7. WEEK  **-THE TEXT TOOL**  -Using the Text tool  -Animating text  -Text animation presets  8.WEEK  **-ANIMATING TEXT LAYERS**  -Animating text along a path  -Text Animators  -Animating individual characters  -Range selectors  -Advanced Range Selector features  -Wiggly selector  9.WEEK  **-NESTING AND DEPENDANCIES**  -Precomps  -Editing precomps  -Locking panels  -Using Null objects  10.WEEK  **-ANIMATION AND KEYFRAMES**  -Different types of Keyframe  -Velocity  -Keyframe shortcuts  -Keyframe graph editor  -Proportional Adjustment  -Snapping to keyframes  -Keyframe Assistants  -Easy Ease  -Time revers Keyframes  -Animation and behaviour presets  -Keyframe Interpolation  11.WEEK  **-MASKS AND SHAPES**  -Creating masks  -Importing masks from Illustrator  -Animating masks  -Shape layers  -Shape layer modifiers  -Repeater  12.WEEK  **-PATH ANIMATION**  -Animating along a vector path  -Auto orient to the path  -Creating a path from an nomination path  -Stroke a path  -Scribble in a path  -Other path effects  13.WEEK  **-KEYING**  -Using Keylight  -Using the Roto Brush  -Simple Wire Removal  14.WEEK  **-FINAL PROJECT SUBMISSION** |
| COURSE BIBLIOGRAPHY | - |